



Lantern Pike Spunch - Tuesday 4 June - Final Details V3 - PLEASE READ


Summary

- Everything is at or near the Lantern Pike Inn, 45 Glossop Road, Little Hayfield, High Peak SK22 2NG Registration from 1800 to 1930. Start window 1830 to 1930 (we may allow earlier starts for the 90/120 min courses if we are ready!) 120 min course participants **MUST** start before 1900.
- There is free parking for cars in a field immediately adjacent to the pub, but **the entrance is narrow and requires CARE!** The field is not recommended for large campervans, motorhomes or other larger vehicles. **Please read the parking instructions below carefully. Car share if you can. Please do NOT park in the pub car park itself. Do not panic if you have to find a place further away - we will give you a late start within reason!**
- **Take great care when arriving, parking & leaving - there will be runners, walkers and other vehicles around**
- Bag drop in or just outside the pub (at your own risk). Toilets available at the pub. Park up and come to the pub and make it your base!
- On MapRun Select Event: UK/Manchester/Spunch/LanternPike 60 or 90 or 120 - Please do this at home or work before you come to the event.
- **Make sure you have the MapRun app installed and your Smartphone/Garmin well charged**
- In order to make the best of the area the longer course time options are recommended (90/120) - it would be a shame if you missed out on Lantern Pike and the trails towards Rowarth. The more adventurous might also enjoy Middle Moor, whilst modest travellers may prefer the low-hanging fruit in & around the Sett Valley.
- Food, drink and MapChat all available in the pub and beer garden after you have finished.
- **Carrying a waterproof / windproof top is strongly advised. You are likely to venture on to high ground and the weather could be showery & cool (though sun is forecast after a wet afternoon)**
- **No muddy shoes inside the pub please**
- SpunchPix photo comp to win a pair of free entries to a future Spunch event
- Spot prize giving at around 2045 - you have to be back from your run and in the room to win!

The Golden Rules

- **All participants take part at their own risk**
- **Think Safe - Stay Safe - especially around traffic, animals, other runners, walkers, cyclists and water hazards.**
- **If you are running / walking with juniors under 18, please keep them safe too!**
- **Wear footwear with decent grips (metal studs not necessary) - dress appropriate to weather**
- **Report to the finish - we need to know you are back safely**
- **You must finish by 21:15 - before we call the rescue services and before the food runs out!**
- **Stay only on permitted routes & respect private property - don't trespass, don't cross walls or fences other than at stiles/gates or other allowable or marked crossing points.**
- **Don't go out of bounds (cross-hatched areas) or cross any hard red boundaries as indicated on the map**
- **Don't go within 25m of the Finish until you are actually ready to finish!**
- **Please read at least the section on Safety & Reputation**
- **If you are new to Spunch events, please read ALL the details - they will help you!**

Event Centre

Free parking, toilets, registration, start, finish, food and drink are all at or very near the Lantern Pike Inn, 45 Glossop Road, Little Hayfield, High Peak SK22 2NG  Lantern Pike Inn What3words [teaches.item.yachting](#)
It is easy to find using GoogleMaps or similar, and will not be signed.

Car Parking / Transport

Please car share if possible. Please do not park in the pub car park - use the field.

The main car parking for cars and other small vehicles is in the field immediately to the north of the pub. The field gate off the A624 Hayfield to Glossop road is narrow and **MUST only be entered by turning left into it from the South.**

If you are coming from the North you must continue towards Hayfield and find a safe place to turn around before then entering the field gate from the South.

There will be an official in hi-vis near the gate. Please enter the field carefully. There will be other vehicles and pedestrians around. **You enter and exit the field at your own risk!**

You must take equal care when leaving the field after the event - checking for traffic in both directions. It is best to turn RIGHT out of the gate when leaving. If you are travelling alone and need some assistance please ask in the pub before you leave.

If you are coming in a large campervan, motorhome or other large vehicle, you are advised to park in Hayfield - a flattish 1k walk away - 10 to 15 mins. This is also the case if the field fills up. The best & closest places to park in Hayfield are on Glossop Road & Market Street.

Do not panic if you have to find a place further away - we will give you a late start within reason!

Bag drop in or just outside the pub (at your own risk). Toilets available at the pub. Come to the pub and make it your base!

Bikes: There are places to lock your bike at the venue (at your own risk).

Event Format

The event is a 60, 90 or 120 minute score event using an enlarged and enhanced extract of the OS Explorer Map. You can choose whether to go for 60, 90 or 120 minutes when you "Select Event" on the MapRun app. There are 60 checkpoints (Spunchpoints) – you visit as many as you can within your chosen time limit. Each checkpoint visited scores you 20 points. There is a 10 point penalty for each minute or part minute that you are late back. At this event it is very unlikely that anyone will be able to "get the lot" even in 2 hours!

There are no flags or markers at the checkpoints, and nor is there a description sheet as all checkpoints are at (or very near to) a self-evident feature (e.g. junction, footbridge, etc) on the map. **You must stay on the rights of way and other permitted routes as shown on the map - you must not take "illegal" short-cuts or trespass across fields or other private land where there is no public right of way. You must not cross walls and fences other than at recognised stiles & gates etc. Nor must you use routes which are marked as prohibited. We follow these rules to ensure fair competition, to maintain good relationships with landowners and other members of the public, and to safeguard you and the reputation of the sport. If you are in any doubt about interpreting the map, please ask or look at the OS legend here:** <https://www.ordnancesurvey.co.uk/documents/25k-raster-legend.pdf>

The MapRun app will be used for start and finish timing, recording visits to checkpoints and results production. In order to feature in the results you will need to use the MapRun app on your smartphone or MapRunG on your Garmin. If you are using a Garmin, please also carry your mobile phone for safety reasons.

Your result should be automatically uploaded immediately after you have finished to appear in the on-line results (subject to phone data / wifi signal). If your result doesn't automatically appear, you can do a manual upload when you have wifi or a data signal.

We are continuing to **trial and develop** a new near-real-time flexible results service at this event (developed by Ian Watson). You should be able to see your result, and view it in a variety of different ways via this link [mdocresults.co.uk](#) There is also a ladder format based on your best 2 results from the most recent 3 Spunch events [mdocresults.co.uk/Ladder](#) These beta versions are still in development.

We are still learning about, and experimenting with MapRun capabilities and limitations. **If you don't get a beep at a Spunchpoint AND you know you are in the right place, then just continue on your run and**

make an appeal to the Digital Review System (DRS) official after you have finished! If it is clear from your GPS track that you should be credited with the points for the missing beep control(s) then you will be! Please make your appeal on the day of the event at the event centre before you go home (so that the results can be finalised for everyone's benefit at the event). Late appeals will only be considered in exceptional circumstances!

You will be issued with a waterproof map. A compass is recommended (but not mandatory) and a watch to ensure you stay within the time limit.

Trail shoes with good grips are strongly recommended as there are likely to be some muddy and rocky paths to negotiate.

The Map

The event uses an enlarged and enhanced extract of the OS 1:25,000 Explorer Map which will be printed at a scale of about 1:13,500 over 2 sides of waterproof A4 paper. The 60 checkpoints are marked by a numbered circle; **the start is marked by a triangle; the finish is marked by a double circle.** The two sides of the map overlap, so some of the checkpoints are on both sides of the map.

MapRun App

You will need the MapRun app on your smartphone:

Whilst you are at home, before you come to the event:

-Ensure you have the app loaded on your device and **your user name details entered**

-Ensure your device battery is well charged

-"Select Event" from the MapRun home screen on the app and download

UK/Manchester/Spunch/LanternPike 60 or 90 or 120

-Also we recommend going to "Options and Settings" from the MapRun home screen and checking 2 settings:

1. Check that the "Hide pts accuracy worse than (m)" is set to 20, then 2. Browse down to the "Check Notification Settings" in order to ensure you are going to get an audible Spunchbeep!

If you have any queries in advance about MapRun you can message Andy on 07751 932749. If you are a new MapRun user, please make it known at Registration - there will be help available on the day to get you going!

Registration / Start & Finish Process

Registration will be in or just outside the pub and will be open from 1800 to 1930. Enquiries and advice will also be available at Registration. **You must go to Registration to sign in and collect your waterproof map before going to the Pre-Start.** You will be able to look at your map and plan your route / strategy before you start.

There will be a rolling start, at your convenience from 1830 to 1930. We may open the start a little earlier if we are ready. (This is to help spread the impact on the start / finish officials - It is likely to be busy, please be patient). If you are opting for the 60min course please do not start before 1830. If you are opting for the 120min course you must start before 1900 (so you get back before it goes dark and the food runs out!)

- On arrival go to registration to have your name checked off on the start / safety list and to get your waterproof map. For those entering on the day pay for your entry online via SiEntries or by CASH only. There will be no card machine!
- You can then proceed to the Pre-Start about 200m from the pub - Jim will be there to meet you and ensure you have a successful start. When your GPS has settled and you have got a "green" GPS fix you will be able to proceed from the pre-start to the actual start.
- **If you do not get a 'beep' at the start, return to the pre-start and we will try to fix any problem. DO NOT continue unless you have got the start 'beep'.**
- The finish will be near the start in the park (at a black gazebo). You must get a 'beep' at the finish to complete your run correctly. **You MUST report your name to the finish official so we know you have returned safely and can tick you back-in on the safety list.** Please do not go near the finish until you are actually ready to finish - if you go within about 25m of the finish mid-run there is a risk your device will record the finish before you wanted it to!

Food & Drink

Mark, the Landlord at the Inn, has laid on a £10 special meal deal - Beef Chilli or Veggie Curry, both available with chips or rice or 50/50. £8 for the under 18s.

If you intend to eat at the pub, please indicate this at Registration when you pick up your map BEFORE your run/walk. Your food should then be paid for at the bar AFTER your run/walk. Food will be available until 2115. And, of course, there is a full range of drinks available from the bar.

Safety & Reputation

Roads / traffic – The course has been planned to avoid any sections of road where there is no pedestrian pavement or where traffic levels or speed present a more significant risk - such sections of road have been marked on the map and/or marked as out of bounds. Nevertheless some of your course may be on roads with varying traffic levels. These roads may not have a pedestrian pavement. Please take great care at all times when using or crossing any roads and be ready to move off the road if needed. Be especially careful in the surroundings of the event centre where the field car park gate is, and where there will be others both in vehicles and on foot. **DO NOT TAKE RISKS AROUND TRAFFIC.**

Other visitors & locals – Please give way to horse riders, off road motorcyclists, cyclists, other runners and walkers and their dogs - all popular in this area. If you meet other competitors, members of the public or land owners (particularly around farm buildings and locals' homes) please behave with courtesy.

Livestock - there is livestock in some of the fields including cows, sheep and horses. In all cases be prepared to pass wide and slow around livestock. No aggressive animals were encountered during course checking.

Dogs - If you must take your dog (not permitted by FRA) then you are doing so entirely at your own risk. You must keep it on a lead and under control at all times - there are ground nesting birds throughout the area at this time of year.

Trail Conditions - Some of the paths can be rocky/slippery/muddy especially when wet and there are some steep slopes. We recommend trail shoes with good grips; metal studded shoes are not necessary. You are likely to encounter mud! However, you will be unlucky to encounter any undergrowth. The event can be run in shorts without problem (subject to weather).

Weather – the current forecast is for a cool and mostly dry evening but with a risk of showers with temperatures around 12degreesC. **Conditions can change quickly, and much of the area is on higher ground, so please plan to dress accordingly and carrying a warmer layer and / or a waterproof and windproof top is strongly recommended.**

Stick to the rights of way & legal crossing points - Please do not go off the permitted paths, tracks, access land and lanes and under no circumstances should you trespass or cross fences or walls other than at easily recognised crossing points. Take great care at the stiles some of which are in a poor state of repair and can be a little rickety. Always observe the [Countryside Code](#)

Under 18s must be accompanied by a parent/guardian

Please carry a mobile phone for safety - The emergency phone numbers are Andy Thornton on 07751932749 and Jim Trueman on 07769263804. These are shown also on the map. Please put these into your phone. They can be used if you are lost / injured / need to be recovered or to report any other situations requiring urgent attention.

You must report to the finish at the end of your run so that we know you are back

MapRun Live Tracking

MapRun Live Tracking provides the MapRun administrator a real time view of where the runners are located during the event. Periodically during your run (eg. every 60 seconds) the MapRun App sends your location to the MapRun system. The size of the data transmitted is trivial, and there is an insignificant impact on the phone's battery. The runners' location appears on the administrator's console, and for data protection reasons, nowhere else.

Is every runner to be tracked? No. Live tracking is dependent on phone data signal and so doesn't work with Garmin, and anyone can use "Options and Settings" on their smartphone App to turn Live tracking on or off.

Why do we use live tracking? Because it is an additional safety feature. In the event that a participant fails to return to the finish, this feature might just help us come and find you!

SpunchPix Photo Comp - Win free entry to a future event

We like to see pics of smiley people with maps in the great outdoors! Especially at summits, beauty spots, sculptures or other notable landmarks. Selfies, posed pics, fun and humour especially well received!

Any pics WhatsApp'd (07751932749) or emailed (1andythornton@gmail.com) to Andy within 48hours of the event will be considered for the SpunchPic of the day photo comp. The SpunchPic of the day photo taker will receive a pair of free entries to a future Spunch event of their choice. Get snapping!

Acknowledgements

Big shout outs to:

- Mark & the team at the Lantern Pike Inn for hosting, feeding & watering us
- Richard for allowing us to use his field for parking
- Jim Trueman (local expert & celebrity) for organising the pub, the parking field and for his many hours spent planning & checking the courses
- All the other helpers involved in making these events possible both in advance and on the day (you know who you are)

That's all - see you tomorrow / Tuesday!

Andy Thornton Event Organiser

Jim Trueman Course Setter

ps. Next Spunch event (entries now open on SiEntries)

[Tuesday evening 11/6 - Alderley Park Spunch - from The Churchill Tree](#)

Upmarket venue in an upmarket area. Parkland, Woodland, Wildlife & West facing alfresco dining.

Coming soon:

Wed 26/6 Mottram St Andrew Spunch from the MSA Village Hall (with bar)

[Tues 2/7 Hollinsclough Spunch from the Chapel Tea Rooms, Hollinsclough](#)

[Tues 16/7 Charlesworth Spunch from Glossop Rugby Club](#)

Tues 30/7 Rushton Spencer Spunch from Heaton House Farm (with bar)