Alderley Park Spunch - Tuesday 11 June - Final Details V3Final - PLEASE READ

Summary

- Everything is at or near The Churchill Tree pub on the Alderley Park estate SK10 4ZG. Registration from 1700 to 1900. Start window 1730 to 1900 (we may allow earlier starts for the 90/120 min courses if we are ready!)
- There is free parking for about 40 cars in the pub car park (for those who intend to eat & drink at the pub - first come, first served). The overflow parking at the Glasshouse car park is about 900m / 10mins easy walk away and costs £1 for 3 hours, £2 for 4 hours, £3 for 5 hours (FREE for up to 2 hours). **Please read the parking instructions below carefully. Use Alderley Park SOUTH ENTRANCE for pub car park - early arrivals only! Use Alderley Park NORTH ENTRANCE for Glasshouse overflow car park. Car share if you can. Do not panic if you have to use the overflow - we will give you a late start within reason!**
- **Take great care when arriving, parking & leaving - there will be runners, walkers and other vehicles around**
- Bag drop under cover just outside the pub (at your own risk). Toilets available at the pub. Park up bring your kit bag and come to the pub and make it your base!
- On MapRun Select Event: **UK/Manchester/Spunch/Churchill Tree 60 or 90 or 120** - Please do this at home or work before you come to the event.
- **Make sure you have the MapRun app installed and your Smartphone/Garmin well charged**
- Food, drink and MapChat all available in the pub and under-cover outdoor area after you have finished.
- **No muddy shoes inside the pub please**
- SpunchPix photo comp to win a pair of free entries to a future Spunch event
- Spot prize giving at around 2030 - you have to be back from your run and in the room to win!

The Golden Rules

- **All participants take part at their own risk**
- **Think Safe - Stay Safe - especially around traffic, animals, other runners, walkers, cyclists and water hazards.**
- **If you are running / walking with juniors under 16, please keep them safe too!**
- **Wear footwear with decent grips (metal studs not necessary) - dress appropriate to weather**
- **Report to the finish - we need to know you are back safely**
- **You must finish by 21:00 - before we call the rescue services!**
- **Stay only on permitted routes & respect private property - don't trespass, don't cross walls or fences other than at stiles/gates or other allowable or marked crossing points.**
- **Don't go out of bounds (cross-hatched areas) or cross any hard boundaries as indicated on the map**
- **Don't go within 25m of the Finish until you are actually ready to finish!**
- **Please read at least the section on Safety & Reputation**
- **If you are new to Spunch events, please read ALL the details - they will help you!**

Event Centre

Parking, toilets, registration, start, finish, food and drink are all at or near The Churchill Tree pub on the Alderley Park estate SK10 4ZG. ⊙ The Churchill Tree   What3words **along.deny.shrug**
It is easy to find using GoogleMaps or similar, and will not be signed.

Car Parking / Transport

The Churchill Tree has parking for c.40 cars available to Spunch competitors, as we have been asked to reserve part of the pub Car Park for their regulars, so we have the following instructions.

If you live or work on Alderley Park please leave your car at home / work and come to the pub on foot.

If you intend to have a drink or meal in the Churchill Tree pub AND you are an early arrival, use the **SOUTH ENTRANCE** to Alderley Park and park in the pub car park behind the pub, as directed by the Car Parking official(s). If our section of the pub car park is full, then you will have to turn around and go to the Glasshouse overflow car park via the **NORTH ENTRANCE** as described below.
PLEASE PLEASE Do not use any of the parking spaces reserved for residents of Alderley Park!

If you do not intend to eat or drink at the pub or you are a later arrival, please use the **NORTH ENTRANCE*** to Alderley Park and go direct to the overflow parking at the **GLASSHOUSE** Multi-storey Car Park airstrip.sublet.occupations. It is well signed from the North Entrance. The first 2 hours are free, £1 / hour for additional hours. There is a good pavement on the road (about 900m/10mins) back to the Churchill Tree, past Everybody gym. (*The direct road from the South Entrance between the Churchill Tree pub and the Glasshouse car park is temporarily closed to vehicles but open to pedestrians).

Please share transport wherever possible, arrive early and park legally and safely.

If you are running late don't panic - we will give you a late start within reason!

Bikes: Bikes can be locked in a quiet area outside the pub (at your own risk).

Public Transport: Wilmslow Train Station is a 12min cab ride away. Alderley Edge Train Station is a 7min cab ride away.

Event Format

The event is a 60, 90 or 120 minute score event using enlarged and enhanced extracts of the OS Explorer Map. You can choose whether to go for 60, 90 or 120 minutes when you "Select Event" on the MapRun app. There are 71 checkpoints (Spunchpoints) – you visit as many as you can in any order within your chosen time limit. Each checkpoint visited scores you 20 points. There is a 10 point penalty for each minute or part minute that you are late back. It is unlikely that anyone will be able to "get the lot" even in 2 hours - but never say never!

There are no flags or markers at the checkpoints, and nor is there a description sheet as all checkpoints are at (or very near to) a self-evident feature (e.g. junction, footbridge, etc) on the map. **You must stay on the rights of way and other permitted routes as shown on the map - you must not take "illegal" short-cuts or trespass across fields or other private land where there is no public right of way. You must not cross walls and fences other than at recognised stiles & gates etc. Nor must you use routes which are marked as prohibited.   We follow these rules to ensure fair competition, to maintain good relationships with landowners and other members of the public, and to safeguard you and the reputation of the sport. If you are in any doubt about about interpreting the map, please ask or look at the OS legend here:** https://www.ordnancesurvey.co.uk/documents/25k-raster-legend.pdf

The MapRun app will be used for start and finish timing, recording visits to checkpoints and results production. In order to feature in the results you will need to use the MapRun app on your smartphone or MapRunG on your Garmin. If you are using a Garmin, please also carry your mobile phone for safety reasons.

Your result should be automatically uploaded immediately after you have finished to appear in the on-line results (subject to phone data / wifi signal). If your result doesn't automatically appear, you can do a manual upload when you have wifi or a data signal. Native MapRun results HERE Spunch all-in-one-place views HERE

We are still learning about, and experimenting with MapRun capabilities and limitations. **If you don't get a beep at a Spunchpoint AND you know you are in the right place, then just continue on your run and make an appeal to the Digital Review System (DRS) official after you have finished!** If it is clear from your GPS track that you should be credited with the points for the missing beep control(s) then you will be! Please make your appeal on the day of the event at the event centre before you go home (so that the results can be finalised for everyone's benefit at the event). Late appeals will only be considered in exceptional circumstances!

You will be issued with a waterproof map. A compass is recommended (but not mandatory) and a watch to ensure you stay within the time limit.

Trail shoes with good grips are strongly recommended as there are likely to be some muddy paths to negotiate.

The Map
The event uses an enlarged extract of the OS 1:25,000 Explorer Map. For this event, Paul & Julia the course-setters, have made extensive updates to the map. All the footpaths that can be used within the Alderley Park campus have been marked in ORANGE (solid line for tarmac roads, dashed lines for footpaths with more obvious footpaths/farm tracks mapped with wider dashed lines than less obvious footpaths). The campus Car Parks have been mapped with a solid orange line around the edges of each car park. You will all be given a two-sided map. One side is at a scale of (approx.) 1:13000 and shows all 60+ checkpoints. The other side is at an enlarged scale of (approx.) 1:8,000 to enable competitors to navigate the more detailed paths of the Alderley Park campus. The 71 checkpoints are marked by a circle; the **start is marked by a triangle**; the finish is marked by a double circle.

MapRun App
You will need the MapRun app on your smartphone:

Whilst you are at home, before you come to the event:
-Ensure you have the app loaded on your device and **your user name details entered**
-Ensure your device battery is well charged
-"Select Event" from the MapRun home screen on the app and download

UK/Manchester/Spunch/Churchill Tree 60 or 90 or 120
-Also we recommend going to "Options and Settings" from the MapRun home screen and checking 2 settings:

1. Check that the "Hide pts accuracy worse than (m)" is set to 20, then 2. Browse down to the "Check Notification Settings" in order to ensure you are going to get an audible Spunchbeep!

If you have any queries in advance about MapRun you can message Andy on 07751 932749. If you are a new MapRun user, please make it known at Registration - there will be help available on the day to get you going!

Registration / Start & Finish Process
Registration will be in or just outside the pub and will be open from 1700 to 1900. Enquiries and advice will also be available at Registration. **You must go to Registration to sign in and collect your waterproof map before going to the Pre-Start.** You will be able to look at your map and plan your route / strategy before you start.

There will be a rolling start, at your convenience from 1730 to 1900. We may open the start a little earlier if we are ready. (This is to help spread the impact on the start / finish officials - It is likely to be busy, please be patient). If you are opting for the 60min course please do not start before 1800 (we do not want any finishers before 1900 - after the last start).

- On arrival go to registration to have your name checked off on the start / safety list and to get your waterproof map. For those entering on the day pay for your entry online via SiEntries or by CASH only. There will be no card machine!
- You can then proceed to the Pre-Start very close by. Paul will be there to meet you and ensure you have a successful start. When your GPS has settled and you have got a "green" GPS fix you will be able to proceed from the pre-start to the actual start.
- **If you do not get a 'beep' at the start, return to the pre-start and we will try to fix any problem. DO NOT continue unless you have got the start 'beep'.**
- The finish will also be near the pub. You must get a 'beep' at the finish to complete your run correctly. **You MUST report your name to the finish official so we know you have returned safely and can tick you back-in on the safety list.** Please do not go near the finish until you are actually ready to finish - if you go within about 25m of the finish mid-run there is a risk your device will record the finish before you wanted it to!

Food & Drink
A special dine outside menu has been provided for us which has simpler choices: Burger, Chips, Fish & Chips, Chicken Pie or Butternut Squash Risotto to make it quicker for the kitchen to serve. These can be ordered after you return from your run / walk. Food orders will be taken until 9pm.

If you wish to sit inside please see **Beci** at reception BEFORE your run / walk, and book a table time for when you estimate return but these inside tables are first come first served.

Food from the main menu can be made available but please pre-order BEFORE your run /walk if this is your preference.

Safety & Reputation

Roads / traffic – The course has been planned to avoid any sections of road where there is no pedestrian pavement or where traffic levels or speed present a more significant risk - such sections of road have been marked on the map and/or marked as out of bounds. Nevertheless some of your course may be on roads with varying traffic levels. These roads may not have a pedestrian pavement. Please take great care at all times when using or crossing any roads and be ready to move off the road if needed. Be especially careful in the surroundings of the event centre where there will be others both in vehicles and on foot. **DO NOT TAKE RISKS AROUND TRAFFIC.**

Other visitors & locals – Please give way to horse riders, off road motorcyclists, cyclists, other runners and walkers and their dogs - all popular in this area. If you meet other competitors, members of the public or land owners (particularly around farm buildings and locals' homes) please behave with courtesy.

Livestock - there is livestock in some of the fields including cows, sheep and horses. In all cases be prepared to pass wide and slow around livestock. No aggressive animals were encountered during course checking. One area of COWS has been marked on the map - you may wish to avoid this if you are nervous about cows.

Dogs - Please keep your dog(s) on a lead and under control at all times.

Trail Conditions - Some of the paths can be slippy/muddy especially when wet and there are some slopes. We recommend trail shoes with good grips; metal studded shoes are not necessary. You are likely to encounter mud!   However, you will be unlucky to encounter any undergrowth. The event can be run in shorts without problem (subject to weather).

Weather – the current forecast is for a cool, but dry evening but with a slight risk of showers with temperatures around 12degreesC. **Conditions can change quickly, so please plan to dress accordingly and carrying a warmer layer and / or a waterproof and windproof top is strongly recommended.**

Stick to the rights of way & legal crossing points - Please do not go off the permitted paths, tracks, access land and lanes and under no circumstances should you trespass or cross fences or walls other than at easily recognised crossing points. Take great care at the stiles some of which are in a poor state of repair and can be a little rickety. Always observe the Countryside Code

Under 16s must be accompanied by a parent/guardian

Please carry a mobile phone for safety - The emergency phone numbers are Andy Thornton on 07751 932749 and Paul Jarvis on 07966 475882. These are shown also on the map. Please put these into your phone. They can be used if you are lost / injured / need to be recovered or to report any other situations requiring urgent attention.

You must report to the finish at the end of your run so that we know you are back

MapRun Live Tracking
MapRun Live Tracking provides the MapRun administrator a real time view of where the runners are located during the event. Periodically during your run (eg. every 60 seconds) the MapRun App sends your location to the MapRun system. The size of the data transmitted is trivial, and there is an insignificant impact on the phone's battery. The runners' location appears on the administrator's console, and for data protection reasons, nowhere else.

Is every runner to be tracked? No. Live tracking is dependent on phone data signal and so doesn't work with Garmin, and anyone can use "Options and Settings" on their smartphone App to turn Live tracking on or off.

Why do we use live tracking? Because it is an additional safety feature. In the event that a participant fails to return to the finish, this feature might just help us come and find you!

SpunchPix Photo Comp - Win free entry to a future event
We like to see pics of smiley people with maps in the great outdoors! Especially at beauty spots, sculptures, quirky locations or other notable landmarks. Selfies, posed pics, fun and humour especially well received!

Any pics WhatsApp'd (07751932749) or emailed (1andythornton@gmail.com) to Andy within 48hours of the event will be considered for the SpunchPic of the day photo comp.
The SpunchPic of the day photo taker will receive a pair of free entries to a future Spunch event of their choice.
Get snapping!

<u>Acknowledgements</u>
Big shout outs to:
- Beci & the team at the Churchill Tree for hosting, feeding & watering us
- Christine McKenna at [Bruntwood](#) for allowing us to use the footpaths on the Alderley Park campus and estate
- Paul Jarvis & Julia Simpson for organising the pub, liaison with Bruntwood and for many hours spent planning & checking the courses
- Mike Greenwood for assistance with map enhancements
- All the other helpers involved in making these events possible both in advance and on the day (you know who you are)

That's all - see you tomorrow / Tuesday!
Andy Thornton Events Co-ordinator
Paul Jarvis & Julia Simpson Course Setters

ps. Next Spunch events (entries now open on SiEntries)

[Tues 2/7 Hollinsclough Spunch from the Chapel Tea Rooms, Hollinsclough](#)
[Tues 16/7 Charlesworth Spunch from Glossop Rugby Club](#)
Tues 30/7 Rushton Spencer Spunch from Heaton House Farm (with bar)
Date to be confirmed: Mottram St Andrew Spunch from the MSA Village Hall (with bar)