



## **Hollinsclough Spunch - Tuesday 2 July - Final Details V3 FINAL - PLEASE READ**


### **Summary**

- Everything is at or near the Chapel Tearooms, Hollinsclough, Chapel Hall, Buxton SK17 0RH. Registration from 1800 to 1930. Start window 1830 to 1930 (we may allow earlier starts for the 90/120 min courses if we are ready!)
- **Please read the travel & parking instructions below carefully. Car share if you can. Do not panic if you have to park further away - we will give you a late start within reason!**
- **Take great care when arriving, parking & leaving - there will be runners, walkers and other vehicles around, particularly around the Tearooms.**
- Bag drop under cover at the Tearoom Chapel (at your own risk). Toilets available at the Tearoom. Park up bring your kit bag and come to the Tearoom and make it your base!
- On MapRun Select Event: **UK/Manchester/Spunch/Hollinsclough 60 or 90 or 120** - Please do this at home or work or enroute before you come to the event - where you have wifi or a good data signal. **There is little or no data signal in Hollinsclough!**
- **Make sure you have the MapRun app installed and your Smartphone/Garmin well charged**
- Food, drink and MapChat all available at the Tearoom (indoor and outdoor spaces) after you have finished.
- **No muddy shoes inside the Tearoom or Chapel please**
- SpunchPix photo comp to win a pair of free entries to a future Spunch event
- Spot prize giving at around 2045 - you have to be back from your run and in the room to win!
- **If you are new to Spunch, or not a very confident navigator, please make sure you read the information about 'The Map'.**

### **The Golden Rules**

- **All participants take part at their own risk**
- **Think Safe - Stay Safe - especially around traffic, animals, other runners, walkers, cyclists and water hazards.**
- **If you are running / walking with juniors under 18, please keep them safe too!**
- **Wear footwear with decent grip (metal studs not necessary) - dress appropriate to weather**
- **Some of the paths are overgrown. This tends to be long grass rather than stinging/prickly vegetation, but full leg cover is still advisable.**
- **You must report to the finish after your run so that we know you are back safely**
- **You must finish by 21:15 - before we call the rescue services!**
- **Stay only on permitted routes & respect private property - don't trespass, don't cross walls or fences other than at stiles/gates or other allowable or marked crossing points.**
- **Don't go out of bounds (cross-hatched areas) or cross any hard boundaries as indicated on the map**
- **Don't go within 25m of the Finish until you are actually ready to finish!**
- **Please read at least the section on Safety & Reputation**
- **If you are new to Spunch events, please read ALL the details - they will help you!**

### **Event Centre**

Parking, toilets, registration, start, finish, food and drink are all at or near the Chapel Tearooms, Hollinsclough, Chapel Hall, Buxton SK17 0RH.  Chapel Tearooms It is easy to find using GoogleMaps or similar, and will

not be signed - **BUT YOU MUST APPROACH THE EVENT CENTRE FROM THE SOUTH EAST (NEAR LONGNOR) USING THE ONE WAY SYSTEM - SEE DETAILS AND DIAGRAM BELOW.**

### **Travel & Car Parking**

Wherever you are travelling from you must approach the event centre at Hollinsclough from the junction 2k to the South East as indicated by the green arrow shown on the map / diagram below. The What3Words address for this junction is [limelight.lunges.vibrating](https://www.what3words.com/?w3w=limelight.lunges.vibrating)



You must only arrive from this direction, in the direction of the red arrows (and not against them!)

Unless otherwise directed, please park very tidily, on the grass verge on the right hand side (North East) of the approach road nose to tail, at the tail end of the line that you will encounter in the area of the Orange dots near Hollinsclough.

**Car parking is very limited: please share transport if you can, arrive early and park legally and safely.**

There are no suitable parking spots beyond the village on either Hollinsclough Rake or the lane leading East.

If you are running late don't panic - we will give you a late start within reason!

When leaving the event please follow the red arrows to the east or west of Hollinsclough, but do not go on the road with the black cross.

Bikes: Bikes can be locked in a quiet area outside the Tearoom (at your own risk).

Public Transport: The Tearoom is a 17min cab ride from Buxton Train Station

### **Event Format**

The event is a 60, 90 or 120 minute score event using an enlarged and enhanced extract of the OS Explorer Map. You can choose whether to go for 60, 90 or 120 minutes when you "Select Event" on the MapRun app. There are 64 checkpoints (Spunchpoints) – you visit as many as you can in any order within your chosen time limit. Each checkpoint visited scores you 20 points. There is a 10 point penalty for each minute or part minute

that you are late back. It is unlikely that anyone will be able to “get the lot” even in 2 hours - but never say never!

There are no flags or markers at the checkpoints, and nor is there a description sheet as all checkpoints are at (or very near to) a self-evident feature (e.g. junction, footbridge, etc) on the map. **You must stay on the rights of way and other permitted routes as shown on the map - you must not take “illegal” short-cuts or trespass across fields or other private land where there is no public right of access. You must not cross walls and fences other than at recognised stiles & gates etc. Nor must you use routes which are marked as prohibited. We follow these rules to ensure fair competition, to maintain good relationships with landowners and other members of the public, and to safeguard you and the reputation of the sport. If you are in any doubt about interpreting the map, please ask or look at the OS legend here:** <https://www.ordnancesurvey.co.uk/documents/25k-raster-legend.pdf>

The MapRun app will be used for start and finish timing, recording visits to checkpoints and results production. In order to feature in the results you will need to use the MapRun app on your smartphone or MapRunG on your Garmin. If you are using a Garmin, please also carry your mobile phone for safety reasons.

Your result should be automatically uploaded immediately after you have finished to appear in the on-line results (but this is subject to phone data / wifi signal - not good in Hollinsclough). If your result doesn't automatically appear, you can do a manual upload when you have wifi or a data signal. Native MapRun results [HERE](#) Spunch all-in-one-place views [HERE](#)

**If you don't get a beep at a Spunchpoint AND you know you are in the right place, then just continue on your run and make an appeal to the Digital Review System (DRS) official after you have finished!** If it is clear from your GPS track that you should be credited with the points for the missing beep control(s) then you will be! Please make your appeal on the day of the event at the event centre before you go home (so that the results can be finalised for everyone's benefit at the event). Late appeals will only be considered in exceptional circumstances! Due to the data signal in Hollinsclough some appeals may have to be dealt with on Wednesday.

You will be issued with a waterproof map. **A compass is strongly recommended, and will be particularly useful in the Western 1/3rd of the map, especially if visibility is low!** Also carry a timing device to ensure you stay within the time limit.

Trail shoes with good grip are strongly recommended as there are likely to be some muddy paths and slopes to negotiate.

### **The Map**

The event uses an enlarged extract of the OS 1:25,000 Explorer Map. It is an A4 waterproof map at a scale of about 1:13,500. The 64 checkpoints are marked by a circle; the **start is marked by a triangle**; the finish is marked by a double circle.

In places, particularly the area of the map west of Tenterhills and Wilshaw Bottom Farm, some of the footpaths are not visible on the ground. Footpath markers are missing at some junctions. The western part of the map is a delight to explore, however if you are new to running with a map, or not very confident, you might find the eastern two-thirds of the map more enjoyable (Chrome and Hollins hills offer great opportunities for your SpunchPix!).

### **MapRun App**

You will need the MapRun app on your smartphone:

Whilst you are at home, before you come to the event:

- Ensure you have the app loaded on your device and **your user name details entered**
- Ensure your device battery is well charged
- "Select Event" from the MapRun home screen on the app and download

### **UK/Manchester/Spunch/Hollinsclough 60 or 90 or 120**

-Also we recommend going to "Options and Settings" from the MapRun home screen and checking 2 settings:

1. Check that the "Hide pts accuracy worse than (m)" is set to 20, then 2. Browse down to the "Check Notification Settings" in order to ensure you are going to get an audible Spunchbeep!

If you have any queries in advance about MapRun you can message Andy on 07751 932749. If you are a new MapRun user, please make it known at Registration - there will be help available on the day to get you going!

### **Registration / Start & Finish Process**

Registration will be in or just outside the Tearoom and will be open from 1800 to 1930. Enquiries and advice

will also be available at Registration. **You must go to Registration to sign in and collect your waterproof map before going to the Pre-Start.** You will be able to look at your map and plan your route / strategy before you start.

There will be a rolling start, at your convenience from 1830 to 1930. We may open the start a little earlier if we are ready. (This is to help spread the impact on the start / finish officials - It is likely to be busy, please be patient). If you are opting for the 60min course please do not start before 1830 (we do not want any finishers before 1930 - the last start time). If you are opting for the 120min course you must start before 1900.

- On arrival go to registration to have your name checked off on the start / safety list and to get your waterproof map. For those entering on the day pay for your entry online via SiEntries or by CASH only. There will be no card machine!
- You can then proceed to the Pre-Start very close by. Clare/Rik will be there to meet you and ensure you have a successful start. When your GPS has settled and you have got a "green" GPS fix you will be able to proceed from the pre-start to the actual start.
- **If you do not get a 'beep' at the start, return to the pre-start and we will try to fix any problem. DO NOT continue unless you have got the start 'beep'.**
- The finish will also be near the Tearoom. You must get a 'beep' at the finish to complete your run correctly. **You MUST report your name to the finish official so we know you have returned safely and can tick you back-in on the safety list.** Please do not go near the finish until you are actually ready to finish - if you go within about 25m of the finish mid-run there is a risk your device will record the finish before you wanted it to!

### **Food & Drink**

There will be hot soup (vegan) and a roll available for £5.50. There will also be homemade cake, tea, coffee, soft drinks and a range of other tea room type snacks. There are both indoor and outdoor eating areas. In the event of wet weather the Chapel opposite the Tearoom may also be used.

### **Safety & Reputation**

**Roads / traffic** – The course has been planned to avoid use of long sections of road where there is no pedestrian pavement or where traffic levels or speed present a more significant risk. Nevertheless some of your course may be on roads with varying traffic levels. These roads do not have a pedestrian pavement. Please take great care at all times when using or crossing any roads and be ready to move off the road if needed. Be especially careful in the surroundings of the event centre where there will be others both in vehicles and on foot. **DO NOT TAKE RISKS AROUND TRAFFIC.**

**Other visitors & locals** – Please give way to horse riders, off road motorcyclists, cyclists, other runners and walkers and their dogs - all popular in this area. If you meet other competitors, members of the public or land owners (particularly around farm buildings and locals' homes) please behave with courtesy.

**Livestock** - there is livestock in some of the fields including cows, sheep and horses. In all cases be prepared to pass wide and slow around livestock. No aggressive animals were encountered during course checking. One area of COWS has been marked on the map - you may wish to avoid this if you are nervous about cows.

**Dogs** - If you must bring a dog (not permitted under FRA rules) then please keep your dog on a lead and under close control at all times.

**Trail Conditions** - Some of the paths can be slippery/muddy especially when wet and there are some steep slopes. We recommend trail shoes with good grip; metal studded shoes are not necessary. You are likely to encounter mud! Some of the footpaths are overgrown. This tends to be long grass rather than stinging or prickly vegetation, however full leg cover is advisable (also advisable because this is sheep country and it's tick season). A few footpaths (most notably the permissive path over Chrome Hill) are rocky in places. Chrome Hill is a Limestone Reef Knoll (fun fact) and so will be extra slippery if the evening is damp. Finally, there are some crags & rocky outcrops in the area - these are very obvious on the ground and can be seen from above and below. The control sites have been planned such that there should be no reason to take risks around the crags. Please stay off them.

**Weather** – the current forecast is for a cool, but dry evening but with a slight risk of showers with temperatures around 12degreesC. **Conditions can change quickly, and there is some higher ground, so please plan to dress accordingly and carrying a warmer layer and / or a waterproof and windproof top is strongly recommended.**

**Stick to the rights of way & legal crossing points** - Please do not go off the permitted paths, tracks, access land and lanes and under no circumstances should you trespass or cross fences or walls other than at easily

recognised crossing points. Take great care at the stiles some of which are in a poor state of repair and can be a little rickety. Always observe the [Countryside Code](#)

### **Under 18s must be accompanied by a parent/guardian**

**Please carry a mobile phone for safety** - The emergency phone numbers are Andy Thornton on 07751 932749 and Clare Griffin on 07870 285541. These are shown also on the map. Please put these into your phone. They can be used if you are lost / injured / need to be recovered or to report any other situations requiring urgent attention.

### **You must report to the finish at the end of your run so that we know you are back**

#### **MapRun Live Tracking**

MapRun Live Tracking provides the MapRun administrator a real time view of where the runners are located during the event. Periodically during your run (eg. every 60 seconds) the MapRun App sends your location to the MapRun system. The size of the data transmitted is trivial, and there is an insignificant impact on the phone's battery. The runners' location appears on the administrator's console, and for data protection reasons, nowhere else.

Is every runner to be tracked? No. Live tracking is dependent on phone data signal and so doesn't work with Garmin, and anyone can use "Options and Settings" on their smartphone App to turn Live tracking on or off.

Why do we use live tracking? Because it is an additional safety feature. In the event that a participant fails to return to the finish, this feature might just help us come and find you!

#### **SpunchPix Photo Comp - Win free entry to a future event**

We like to see pics of smiley people with maps in the great outdoors! Especially at beauty spots, high points, quirky locations or other notable landmarks. Selfies, posed pics, fun and humour especially well received!

Any pics WhatsApp'd (07751932749) or emailed ([1andythornton@gmail.com](mailto:1andythornton@gmail.com)) to Andy within 48hours of the event will be considered for the SpunchPic of the day photo comp. The SpunchPic of the day photo taker will receive a pair of free entries to a future Spunch event of their choice. Get snapping!

#### **Acknowledgements**

Big shout outs to:

- Alison and Elaine & the staff at the Tearooms for hosting, feeding & watering us
- Rik & Clare Griffin for organising the venue and for many hours spent planning & checking the courses
- All the other helpers involved in making these events possible both in advance and on the day (you know who you are)

That's all - see you tomorrow / Tuesday!

Andy Thornton Events Co-ordinator

Rik & Clare Griffin Course Setters

ps. Next Spunch events (entries now open on SiEntries)

[Tues 16/7 Charlesworth Spunch from Glossop Rugby Club](#)

[Tues 30/7 Rushton Spencer Spunch from Heaton House Farm \(with bar\)](#)

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